Teaching Strategies using Technology (based on NETS-T)
Thursday; February 12, 2009

Design Digital-Age Learning Experiences and Assessments
- Online Quiz
- Games/Educational
- Worksheets/Rubrics
- Going to the Lab
- Digital Music
- Digital Video
- Digital Pictures

Facilitate/Inspire Creativity
- Create a brochure
- Mimicking a writing style
- Digital Movie
- Create a PPT
- Debate using Internet
- WebQuest

Engage in Professional Growth
- Observe others
- Read/Research
- Subscribe to RSS feeds
- Attend Conferences
- Take online courses

Promote and Model Digital Citizenship
- Responsible using websites
- Take the time to talk
- Maintain a level of interaction with your students.

Model Digital-Age Work and Learning
- Use Digital Examples
- Demonstrate to students
- Virtual Learning
- Software Simulations
- Real-World Experiences